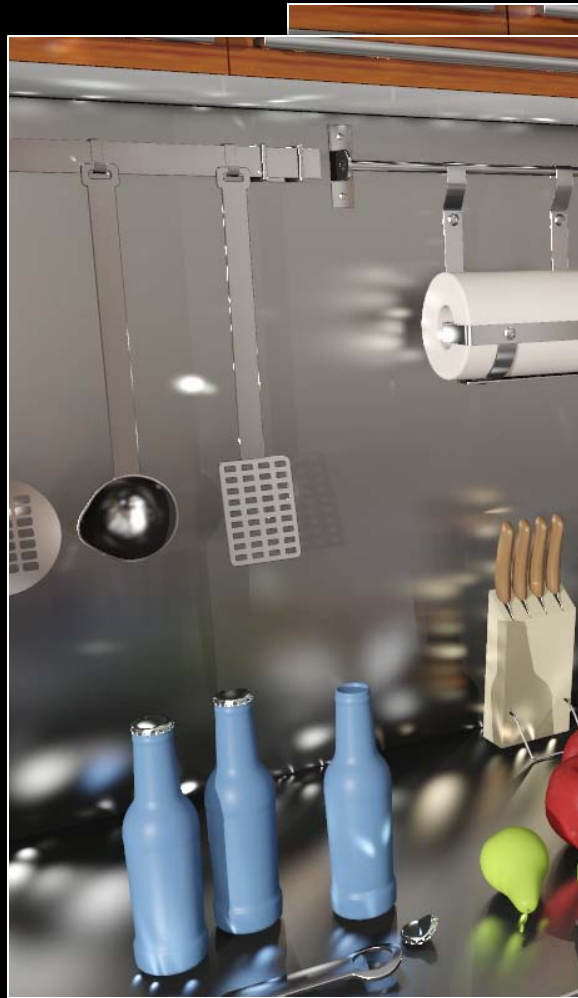


GI is slow



VPLs are fast, but...



**VPLs:
artifacts**

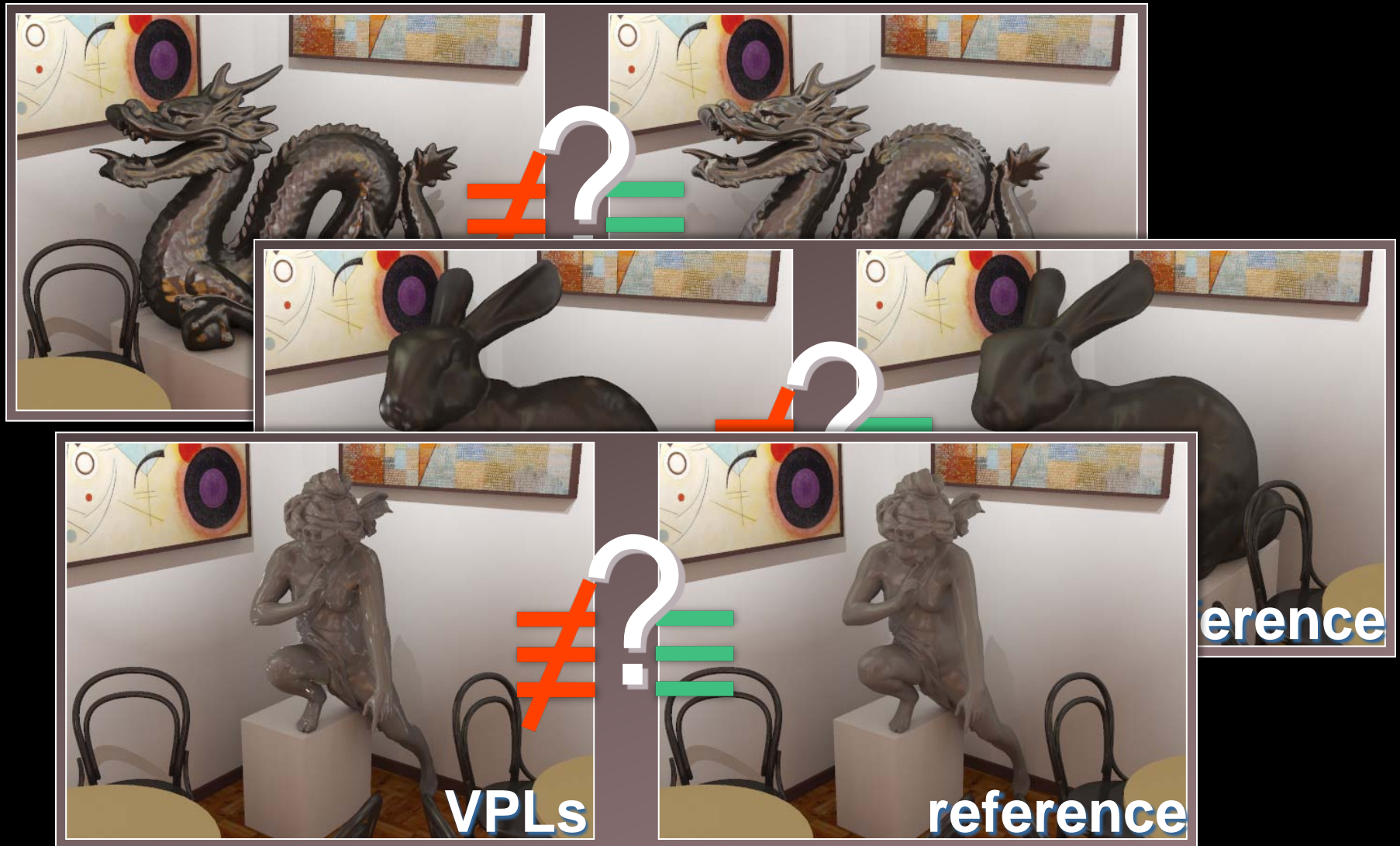


GI reference

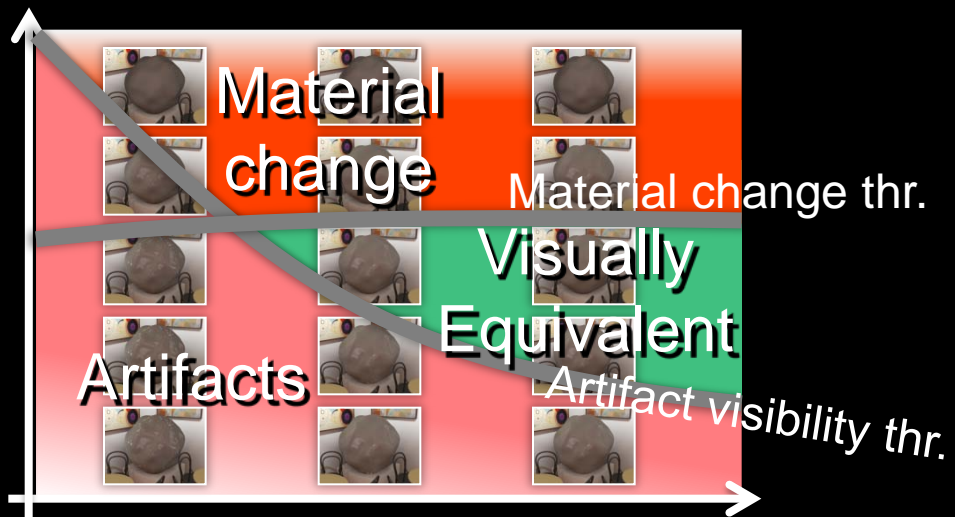
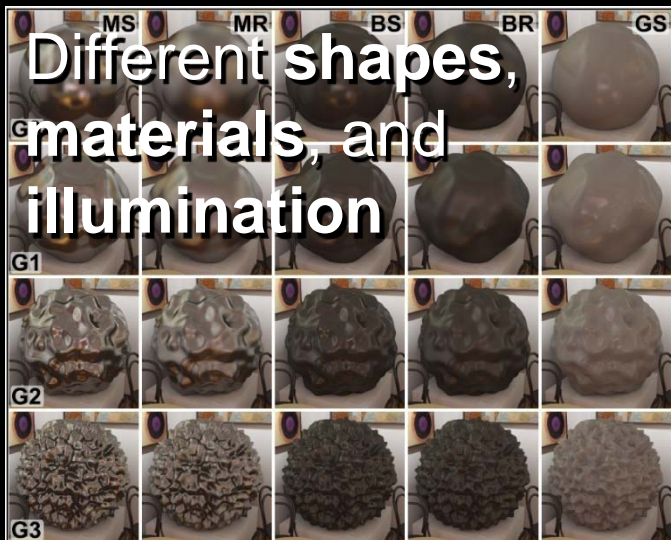


**VPLs:
material change**

Visual Equivalence for VPLs



Perceptual study



Perceptual Foundation for VPLs



Thursday, 29 July, 10:45 - 12:15

Perceptual Rendering Methods (2nd Talk)