

Wavelet transforms, lifting

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Wavelet transforms

- ◆ traditional approaches to wavelet transform:
 - ◆ **scaling functions and wavelets** – dilation and translation of a wavelet function
 - ◆ **filter banks** – low-pass and high-pass filtering
- ◆ the approaches produce the same results (proof by Ingrid Daubechies)
- ◆ filter bank approach is more popular in signal processing and compression



Lifting basics

- ♦ building sparse data representation in spatial domain

- ♦ original discrete signal: $(x_k)_{k \in \mathbb{Z}}, x_k \in \mathbb{R}$

- ♦ splitting into polyphase components, „evens“ and „odds“:

$$x_e = (x_{2k})_{k \in \mathbb{Z}} \quad x_o = (x_{2k+1})_{k \in \mathbb{Z}}$$

- ♦ x_e and x_o use to be closely **correlated**

- ♦ chance of a good **prediction P** (d .. detailed/difference)

$$d = x_o - P(x_e), \text{ recovering: } x_o = P(x_e) + d$$



Prediction example

- ◆ ideal for nearly linear data

$$d_k = x_{2k+1} - (x_{2k} + x_{2k+2}) / 2$$

- ◆ **zero** detail coefficients for locally linear data

- ◆ computing **d** ... „lifting step“

- ◆ idea of DPCM .. $(x_e, x_o) \rightarrow (x_e, d)$

- ◆ subsampling $(x \rightarrow x_e)$.. poor frequency separation (aliasing)

- ◆ e.g. different **running average** and other **moments**

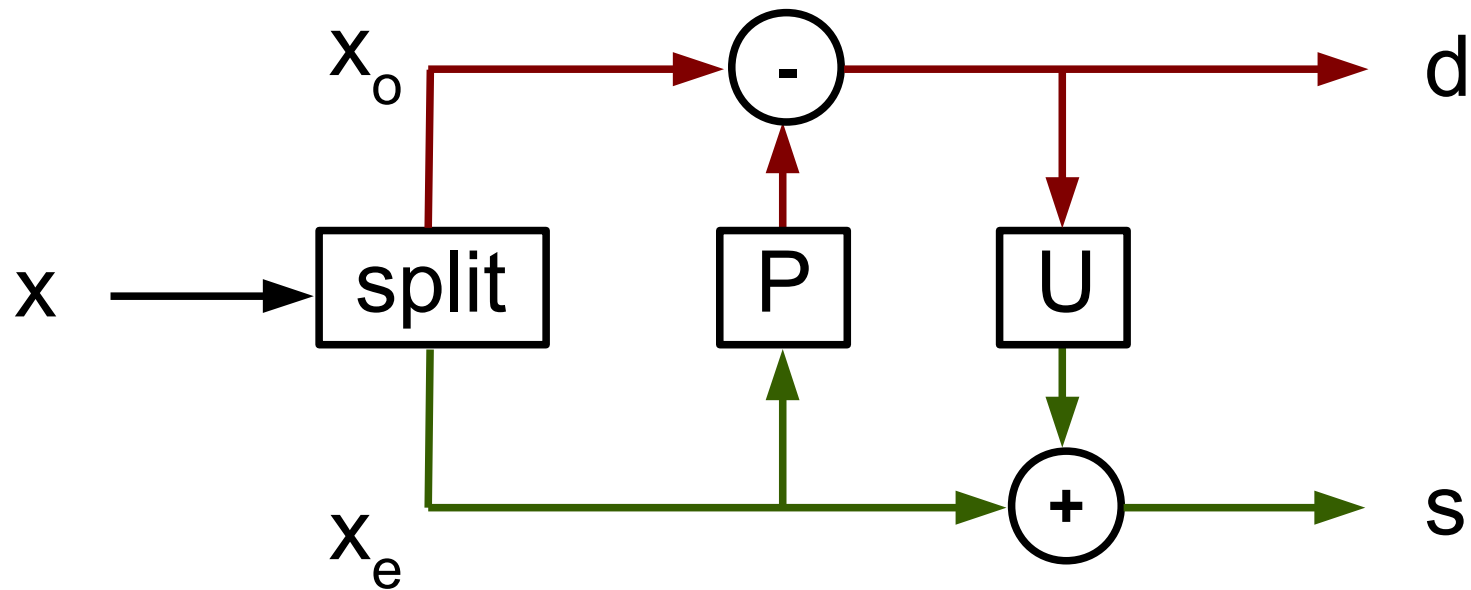


Update operator U

- ◆ 2nd phase of lifting..

$$s = x_e + U(d)$$

- ◆ recovering of x_e : $x_e = s - U(d)$





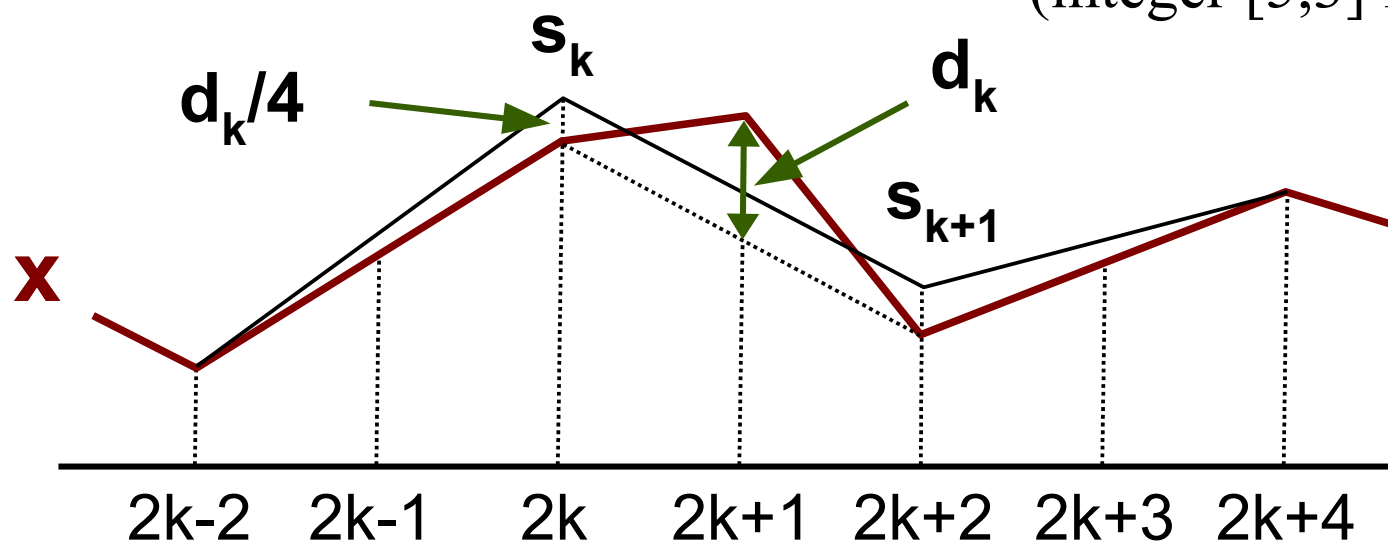
Update example

- linear prediction

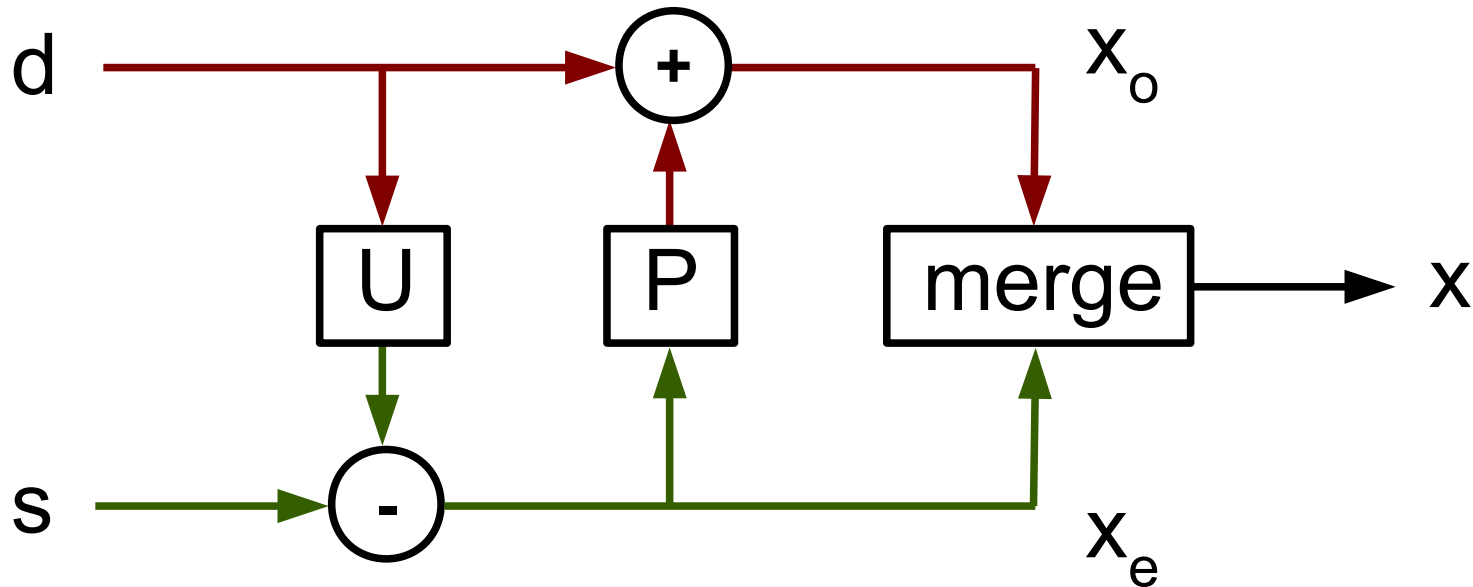
$$d_k = x_{2k+1} - (x_{2k} + x_{2k+2}) / 2$$

- update operator should restore the running average:

$$s_k = x_{2k} + (d_{k-1} + d_k) / 4 \quad \text{.. biorthogonal (2,2) wavelet (integer [5,3] filter)}$$



Inverse transform



- ◆ **exact inverse!**
 - ◆ as long as „+“ and „-“ are inverse operations
- ◆ $P()$ and $U()$ could be **integer** ... losless transform

Haar wavelet



◆ prediction

$$d_k = x_{2k+1} - x_{2k}$$

◆ update:

$$s_k = x_{2k} + d_k / 2$$



Daubechies (9,7) filter

- transformed to integer arithmetic:

$$d_i^0 = x_{2i+1}, \quad s_i^0 = x_{2i}$$

$$d_i^1 = d_i^0 + \left\lfloor \alpha \times (s_i^0 + s_{i+1}^0) + \frac{1}{2} \right\rfloor, \quad s_i^1 = s_i^0 + \left\lfloor \beta \times (d_{i-1}^1 + d_i^1) + \frac{1}{2} \right\rfloor$$

$$d_i^2 = d_i^1 + \left\lfloor \gamma \times (s_i^1 + s_{i+1}^1) + \frac{1}{2} \right\rfloor, \quad s_i^2 = s_i^1 + \left\lfloor \delta \times (d_{i-1}^2 + d_i^2) + \frac{1}{2} \right\rfloor$$

$$d_i = K_1 \times d_i^2, \quad s_i = K_0 \times s_i^2$$

$$\alpha = -1.586134342, \quad \beta = -0.05298011854,$$

$$\gamma = 0.8829110762, \quad \delta = 0.4435068522,$$

$$K_0 = K = 1.149604398, \quad K_1 = K^{-1}$$

References



- ◆ Daubechies I., Sweldens W.: ***Factoring Wavelet Transforms into Lifting Steps***, Technical report, Bell Laboratories, revised Nov 1997
- ◆ Calderbank A.R., Daubechies I., Sweldens W., Yeo B.-L.: ***Wavelet Transforms That Map Integers to Integers***, Applied and Computational Harmonic Analysis, 5(3), pp 332–369, 1998